

## MODULE 3 - THE TECHNOLOGICAL WORLD - 10<sup>TH</sup> GRADE - 2013 / 2014



### Genre

What kind of film is it?

### Actors/Stars

Who are the main characters?

Who is your favourite character?  
Why? .....

### Setting/Background

Where is it set in?

When does it take place?  
.....

### Plot/Story

What is it about? What happens in it?  
.....  
.....  
.....  
.....

### Climax

What happens at the climax of the plot?  
.....  
.....  
.....  
.....

### PERSONAL OPINION

Did you like watching this film? Why (not)? .....

Directed by

Starring

Writers

Release date(s)

Running time

Country



### MAIN THEMES

Choose **TWO** you'd like to discuss in class and say **WHY**:

### MEMORABLE QUOTES

### PLOT KEYWORDS

II.A. Here are some of the coolest "gadgets" from the film. Say what they are/are used for:

1. REKALL	
2. THE FALL	
3. HOOVER CARS	
4. LASER-LASSOO GUN	
5. BODY MODIFICATION	
6. HOLOGRAPHIC RECORDINGS	
7. TOUCHSCREEN FRIDGE	
8. PHONE IMPLANT	

II. B. Complete this text (part of a review for this film) with the words from the table:

<b>provide</b>	<b>much more</b>	<b>in order to</b>	<b>though</b>	<b>gets involved</b>	<b>straight through</b>
<b>like</b>	<b>onto and off</b>	<b>because of</b>	<b>being manufactured</b>	<b>3-D chess</b>	<b>towering futuristic</b>

(...) In the new film, Earth is uninhabitable (1)\_\_\_\_\_ chemical warfare, except for two areas: a federation centered on the British isles and a colony on the former Australia. Workers from the colony (2)\_\_\_\_\_ factory labor for the federation, which sidesteps the commute time by linking them in what looks to be a tunnel (3)\_\_\_\_\_ the Earth. That's a lot of effort to go to (4)\_\_\_\_\_ get cheap labor; Quaid's factory job involves tightening two screws on the breastplates of robot soldiers (5)\_\_\_\_\_ by the federation. These robots have a neat design, are sleek and shiny black and white, but are apparently doo fuses. I can't remember a single robot doing (6)\_\_\_\_\_ than marching in step and getting itself destroyed.

The film does a detailed job of creating its cities, which in the federation is a (7)\_\_\_\_\_ marvel, and the colony seems to be countless small hovels endlessly stacked on top of one another, like the dwellings you can see clinging to the sides of other buildings in Hong Kong. Quaid (8)\_\_\_\_\_ in chases in both places, which require the ability to jump from great heights without breaking his ankles, or (it seems to me) his legs. One clever chase sequence involves his character and a resistance member named Melina (Jessica Biel) jumping (9)\_\_\_\_\_ a maze of vertical and horizontal elevators; it's sort of an action version of (10)\_\_\_\_\_.

"Total Recall" is well-crafted, high energy sci-fi. (11)\_\_\_\_\_ all stories inspired by Philip K. Dick, it deals with intriguing ideas. It never touched me emotionally, (12)\_\_\_\_\_, the way the 1990 film did, and strictly speaking, isn't necessary.

**Roger Ebert**

## KEY

(...) In the new film, Earth is uninhabitable **because of** chemical warfare, except for two areas: a federation centered on the British isles and a colony on the former Australia. Workers from the colony **provide** factory labor for the federation, which sidesteps the commute time by linking them in what looks to be a tunnel **straight through** the Earth. That's a lot of effort to go to **in order to** get cheap labor; Quaid's factory job involves tightening two screws on the breastplates of robot soldiers **being manufactured** by the federation. These robots have a neat design, are sleek and shiny black and white, but are apparently doo fuses. I can't remember a single robot doing **much more** than marching in step and getting itself destroyed.

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## Total Recall's coolest gadgets

By [Rich Trenholm](#) on [29 August 2012](#), 8:30am



### Gadgets

One of the perks of being a super-spy is getting the coolest kit, so it's only fitting that *Total Recall* -- the story of a man who may *or may not* be the future's top secret agent -- is stuffed to bursting with cool gadgets.

Starring Colin Farrell, Kate Beckinsale and Jessica Biel, this new riff on the 1990 Arnie sci-fi classic is a breakneck race through future cities full of robot policemen, hover cars and very cool fridges. [Read our review here](#), or read on for our spoiler-free look at the coolest gadgets of *Total Recall*.

### Rekall

Everybody has dreams and fantasies: winning the match, being a film star, or owning an [iPhone](#) with a battery that lasts longer than a few hours. Those dreams are hard enough to achieve now, let alone in the post-apocalyptic wastelands of *Total Recall*. But this is the future, and anything's possible, just by taking a trip to Rekall.

At Rekall, punters can choose from a smorgasbord of experiences to be implanted alongside their real memories. They can [remember it for you wholesale](#), in fact.

Haunted by a vague sense of ennui and dreaming of being a super-spy, our hero Doug Quaid heads to the sleazy part of town to give Rekall a try. Which is where his troubles begin...

### The Fall

In the world of *Total Recall*, Earth is a scorched wasteland. Only two human settlements survive: the United Federation of Britain and The Colony. The only problem is, they're located on opposite sides of the planet.

Fortunately, clever future boffins have built the Fall, a giant lift that links Britain and Australia, carrying workers back and forth through the centre of the planet, complete with nifty gravity reversal as they pass the Earth's core.

### **Hover cars**

One of the highlights of *Total Recall* is a car chase with a twist. The cars in question are hover cars -- and when things get too hot on the highway they dive underneath the road to continue the chase magnetically attached to the roadway, high above a futuristic London.

### **Laser-lasso gun**

The UFB and the Colony are close to being a police state, patrolled by synthetic police robots. You'd think the whole point of robot police would be that they'd be better at certain tasks than humans, such as coping with being punched in the face and shooting straight and stuff. Luckily for Quaid, that's not exactly the case.

But the robocops do have one thing going for them: a wicked cool non-lethal weapon that fires a laser-like lasso, inescapably snaring fleeing perps and reeling them in to be arrested.

### **Body modification**

In the future, people are just as obsessed with their appearance as they are now. Tattoos are still popular, with the inevitable futuristic twist: they light up. Illuminated tattoos are just one of the forms of body modification that goes on, with another character -- familiar from the Arnie movie -- deciding that when it comes to certain body parts, the pair you're born with just aren't enough.

### **Holographic recordings**

Holograms are everywhere in the UFB and the Colony. Holo ads pop up as you wander about the place and recordings can be made that seem to hover in front of you. You can even interact with the holograms: the computers in the Rekall centre see holographic keyboards and screens appear that the Rekall staff type on, their actions presumably registered by sensors that plot where their fingers wave in the air.

But the most fun is the interactive hologram recordings, with which you record yourself giving responses to possible questions, so when it's watched back the viewer can actually ask the recording questions and get set answers. Which is handy, because questions are one thing Quaid has no shortage of.



### **Touchscreen fridge**

If phones, cameras and even microwaves can have a screen and connect to the Internet, why not a fridge? We've already seen refrigerators with high-tech additions, but the fridge in *Total Recall* takes things a step further with a giant screen on the door. Displaying photos of Doug and his wife and notes the couple have left for each other, it's like your Facebook page, Evernote account and loads more displayed on a giant TV -- that also keeps your beer cold. Now that's cool.

### **Phone implant**

This is one gadget we'd give our right arm for -- almost literally. As elite spies (*maybe*), Quaid and his pursuers have a phone implanted in the palms of their hand. The phone lights up under the skin to make calls, and all you have to do is hold your hand to your ear to talk.

But just like today's blowers are about much more than making calls, so are the subdermal smart phones of the future. One thing missing from your old-fashioned low-tech human hand is a screen, a problem which these future phones solve by borrowing screens from elsewhere. Just place your hand on any piece of glass -- like some plate glass or a car window -- and that glass becomes a screen. No wonder one hapless bystander, despite witnessing some gory impromptu surgery with a broken bottle, has only one question: "Where can I get one?"

# KEY

LEN WISEMAN

QUAID / HAUSER - COLIN FARRELL

LORI - KATE BECKINSALE

MELINA - JESSICA BIEL

COHAAGEN - BRYAN CRANSTON

HARRY - BOKEEM WOODBINE

MATTHIAS - BILL NIGHY

## Favourite Character:

### *LORI*

She's fearless and although she looks like an angel, she's a real villain. She follows her instinct instead of blindly doing what Cohaagen asks her to. She has a really strong personality.

### *QUAID/HAUSER*

Despite everything he has been told among which very many lies, Quaid follows his heart and his instinct. Somewhere deep down he knows something is wrong and he takes action only to find out that he did well trusting his gut - by doing so, he saves himself, the ones he loves and the world.

### *MATTHIAS*

He is the leader of the Resistance, he found out about Cohaagen's plan to invade the Colony, kill the population and keep the space to repopulate with people from the UFB. Matthias is trying to make the population aware of what is happening - he dies trying to fulfill his task, he is a hero because of that.

### *MELINA*

She tries to save Hauser, risking her own life because she knows it is the only way to save the world.(there's also the fact that she loves him)

### *COHAAGEN*

As the leader of the Police Forces and the Governor of the UFB, he is very good at what he does since he never gives up (he manages to fool a whole population into believing that the Resistance are terrorists, while he himself is the real one), he keeps on pursuing his goals - he's a real chief - he dies in action.

**SETTING:** The UFB (former UK) and the Colony (former Australia)

**TIME:** near future (end of the 21st century)

## **THEMES**

### **Technology:**

Definitely the theme of the movie - this world is filled with high tech - we are shown the advantages and disadvantages of this "over-technological" world. Of course there are perfectly dispensable gadgets but the film also makes us aware of the fact that, in such a society, people's lives could become really monotonous nightmares leading them to having fake memories implanted - really SAD ☹

### **Society**

The kind of society we are shown is a totalitarian one - people aren't free to do what they want, they are restrained by a dictatorial government. The message here is that those who have the power over technology also have the power over the people.

### **War**

It is what brings the world/society down (chemical war) and it keeps on existing. The fact is that this is a characteristic of the human being: he doesn't learn from his mistakes.

## **Opinions about "Total Recall"**

**I didn't like** the movie because I don't really like sci-fi movies and the story is very confusing and the end is absolutely predictable. The story itself is a bit far-fetched, quite impossible to ever be real.

**I liked** the movie because it showed amazing special effects and it had a very interesting plot - it makes us think about what could happen to an over-technological world in a near future.

**I really liked** watching the movie because it kept surprising me the whole time, which made me want to watch it to know what came next. This movie, filled with special effects, shows us a lot of technological gadgets - some of them really unbelievable (e.g. implanted phones, hover cars etc.) and it also makes us think about the kind of society we live in and what this society is going to turn into: a high tech one in which people seem to be mere puppets who have such boring lives that they need to have fake memories implanted!